

Academy of Fine Arts in Rome (ABARoma) – Subject Pairing*

Courses available in any semester

ABARoma	ETCS	HfBK Dresden	ECTS	HUFA	ETCS	LMA Riga	ETCS
MAIN ACTIVITY							
Graphic Art + Drawing for Engraving OR Drawing	6+6	PROF. CLASS	15	Graphics studio and workshop practice (GRM-DKÉK01-02) OR Printmaking studio and workshop practice (GRM-KGM001-07) OR Studio Practice in Graphic Design (GRM-TGM001-07) + Life Figure Drawing (GRM-TGAR01-02)	9 + 3	BA: Composition, Composition(book) , Composition (graphic art) , Printed matter composition, Drawing MA: Composition 1 (for diploma work), Composition 2, Experimental graphics	3 per each
Painting + Drawing for Painting OR Drawing	6 + 6	PROF. CLASS	15	Painting Studio Practice (FEM-FEMM01-07) + Life Figure Drawing (GRM-TGAR01-02) + Anatomy + Space construction	9 + 3	BA: Composition 1 (connected with "Painting"), Composition 2, Expressive means composition, Practical composition, contextual composition, Group Critique, Drawing, Painting MA: Composition 1 (for diploma work), contextual composition, Painting	3 3-4,5 3 3 3 3 3 4,5 3 each
Sculpture + Drawing for Sculpture OR Drawing	6+6	PROF. CLASS	15	Sculpture (Studio Practice) (SZM-SZOG01-07) + Life Figure Drawing (GRM-TGAR01-02) OR Sculptural Life Drawing (SZM-SZBR01-08)	9 + 3 or 2	BA: Composition 1, Composition 2, Drawing MA: Composition, Modeling, Composition for diploma work	4,5-6 4,5 3 3 per each
SPECIFIC COURSES							
Engraving Techniques – Graphic Art, Experimental Calcographic Techniques, Lithography, Fine Art Printmaking, Relief Print, Silk-screen Printing, Techniques of Printing Processes (Typography), Graphic Design (Artist Book), Digital Printing Techniques and Technologies, Experimental Calcographic Techniques, Special Graphic Techniques, Paper Technology, Paper Restoration, Applied Arts and Materials' Typology (Bookbinding), Illustration, Elements of Graphic Design, Graphic Design, Lettering, Materials Typology (Colour), Photography Restoration	6 per each	Graphic and Publishing (Handbinding, Lithography, Etching, Silk Screen Printing, Typography, Artistic Publishing)	5 per each	Contemporary graphics (GRM-KKOG01-02) Printmaking material and technology skills 1. Linocut and Relief Printing (GRM-KATI01) Virtual scene and image creation (GRM-KKEV01-04) Industrial Printing Techniques (GRM-TNYO01) Typography (GRM-TBEI01-04) "Type-image" creative lettering (GRM-BETK01-02) Complex Graphic Design Practice (GRM-TKOT01-02) Visual Communication in Theory and Practice (GRM-TGEV01-02)	3 4 3 2 2 2 4	Relief printing, Intaglio printing, Lithography, Screen printing, Copperplate engraving, Illustration, Mixed techniques, Book design, artist book	3 per each
Painting Techniques, Chromatology, Methods & Techniques of Fresco, Painting Restoration, Ceramic Techniques, Decoration Techniques	6 per each	Painting technique	5 per each	Image and copy – practical applications of Graphic Mediums Colour Theory and Practice (FEM-SZIN01-02) Mural Techniques (FEM-MUR01-02)	5 5 5	Painting Technology, Art mediums and techniques	3, 1,5
Mosaic Techniques, Contemporary Plastic Techniques, Model making, Space Analysis and Landscape Design, Ornamental Plastic, Methods and techniques of contemporary sacred sculpture, Sculpture Techniques, Marble and Hard Stones Techniques, Foundry Techniques, Videosculpture, Project Management for Sculpture, "Mouldings, Material, Techniques & Technology", Lighting design, Editing techniques, Planning of Urban and Territorial Interventions, Elements of Morphology and Shape Dynamics, Representation of Space Techniques	6 per each	Sculpting and Modeling: Casting, Metal casting, Metal processing, Wood Carving, Ceramics	5 per each	Sculpture in Built Space (SZM-SZET01-02) The techniques of sculpture / Plaster moulding (SZM-GIPSO1) The techniques of sculpture / Bronze moulding (SZM-BRON01) The techniques of sculpture / Carving wood and stone (SZM-KOFA01) The techniques of sculpture / Welding (SZM-HEGEO1) The art of plaque making (SZM-ERMEO1-02)	3 4 4 4 4 4	Modeling, Tectonics, Form Technology, Management of arts projects, Materials and Technologies	4,5 3 1,5 3 1,5
SIDE COURSES							
Photography, Digital Photography, Photography directing, Project Methodology, Fundamentals of Digital Drawing, IT fundamentals, Informatics for Graphic, Virtual architecture, 3D digital modelling techniques, Techniques of Digital Modeling, Design and Technical Drawing, Digital applications for Visual Arts, Digital Video, Multimedia languages, Multimedia Design, Computer Graphic	6 per each	Media (Photography, Media Lab, Video technology and film, Computer Aided Design Workshop 3D Lab	5 per each	Classic photography, Classical photographic procedures (GRM-KLFE01-04) Animation and Design visualisation in 3D modelling environment (GRM-TADI01-04) Movie and Cultural Poster Design (GRM-FIKU01-02) Digital exercises in painting (FEM-DIFE01-02) Introduction to 3D animation for sculptors (SZM-3DAN01-02) + (FEM-DISZ01-02)	4 4 3 3 3	(Graphic art- Graphic Design, Adversment design, Book design, Lettering) (Sculpture - Computer graphics modeling) (Painting- Computer graphics)	3 per each 1,5 1,5
Artistic Anatomy	8	Anatomy or Theatre Studies (partially English)	5 per each	Artistic Anatomical Studies, Spatial Analysis and Drawing (MAT-ANAT01-04) Artistic Anatomy and Descriptive Geometry (MAT-ANAT01-04) Artistic (Descriptive) Geometry (MAT-MUGE01-02)	5 5 3	Anatomy + Drawing	1,5
Performative Techniques, Videoinstallations, Design, Exhibition Set-up, Decoration, Scenography, Fashion Design, Advertising, English, Italian, Elective courses, External workshops	6 per each	Temporary courses	5 per each	Artist Colony practices (GRM-GRMT01-03) Art Institutions, Project Management (KME-MIPM01) Thesis Practice (FEM-DIPK01) Presentation of Work in English (DLA-PREI01) Paintings Practice in Art Colony (FEM-FEMT01-03) Art Institutions, Project Management/The Institutional Frame of Art (KME-MUIP01) Contemporary Art in Society Workshop (FEM-KOWO01) Theoretical research for the sculptor thesis (SZM-EKUT01-02) Sculpture Practice in Art Colony (SZM-SZMT01-04)	4 6 4 2 2 5 6 2	Summer Study Phase, Elective courses	1,5-4,5 variable
THEORY COURSES – AVAILABLE IN DOMESTIC LANGUAGE ONLY							
History of Ancient Art, History of Medieval Art, History of Modern Art, History of Contemporary Art, History of Drawing & Graphic Arts, History of Cinema and Video, History of Artistic Techniques, History & Methodology of Art Critique, Economy and art market, History of Printing and Publishing, History of Illustration and Advertising	6 per each	Introduction to Art History and Academic Work, General Art History, Modern and Contemporary Art History	4, 8, 8	History of Art from Cultural & Historical perspective (MÜT-MÜVK01-10) History of Graphic Design (GRM-TATT01) Hungarian Art in the 20th century (MÜT-20MA01-02) Contemporary Art (MÜT-JEM01-02) Trends in contemporary themes in theory and practice (FEM-KORT01-10)	2 2 3 3 5	BA: Art History of Latvia, Art History, History of Culture MA: History of Western European aesthetics, Parallel developments in the art and culture in the 20 th-21 st centuries, , Art and research, Culture and politics: art and theory 20-21 st Century, 20th century questions of visual art theory, Theory of Contemporary Art	3 per each
Aesthetics, Phenomenology of Sacred Art, Phenomenology of Contemporary Art, Methods & Techniques of Contemporary Art, Cultural Anthropology, Theory of perception and Gestalt, Archetypes of Imagination	6 per each	Philosophy/Aesthetics		Philosophy of Art (KME-MÜPS01-02) Sociology of Art (KME-MÜSZ01-02) Art Theory Aesthetics (KME-EMELO1) Art philosophy/Introduction to Social Sciences II – Psychology of Art (KME-TPSZ01-02) Art sociology/Basic Social Science 1. Sociology of Art (KME-TSZO01-02)	2 2 2 2 2	MA: teaching and methodology of arts, current methods in art education, , Psychology of creative perception Project management, Creative Business Laboratory, Semiotics of visual culture, Curatorial studies, Modernism and modernity, Minimalism and conceptualism, Copyright, Art in public space late 20th century, 21st century, Culture and politics: Art and Theory 20-21 st century, Naratology, 20th century questions of visual art theory, Aesthetics of Feminism, Studies of feminism and masculinity, The avant-garde of 20th / 21st century fashion, An insight into the ethnographic evolution of the costume	3 per each
Basics of Architecture, Elements of Architecture and Urban Planning, History of Contemporary Architecture	6 per each	Architecture and General Interior Design	5	History of Architecture (MÜT-EPIT01-02)	3	Critical design	3

* The detailed descriptions of the courses are included in the 'Subject descriptions per speciality' document.